Open-source Replicator? Home-built 3-D Printer Could Launch A Revolution, Engineers Say

Science Daily — The Altair 8800, introduced in the early 1970s, was the first computer you could build at home from a kit. It was crude, didn't do much, but many historians would say that it launched the desktop computer revolution.

Hod Lipson, Cornell assistant professor of mechanical and aerospace engineering, thinks a little machine he calls a Fab@Home may have the same impact.

Some day, Lipson believes, every home will have a "fabber," a machine that replicates objects from plans supplied by a computer. Such devices could change how we acquire common products, he suggests: Instead of buying an iPod, you would download the plans over the Internet and the fabber would make one for you.

Such machines could evolve from the 3-D printers currently used by industrial engineers for "rapid prototyping." They design parts in computer-aided design programs and feed the designs to 3-D printers to make working plastic models. A 3-D printer has a small nozzle that scans back and forth across a surface, depositing tiny droplets of plastic. After each scan, the nozzle moves up a notch and scans again until it has built up the complete object, layer by layer. With multiple nozzles or a means of swapping supply cartridges, the machine can create objects made of many different materials. An electronic circuit, for example, can be made by combining an organic semiconductor, metallic inks and ceramic insulators.

Price tags for these machines average around $100,000, but you can build your own Fab@Home for about $2,300 worth of off-the-shelf parts. The prototype, designed by Evan Malone, a Ph.D. candidate in Lipson's Computational Synthesis Laboratory, is slower than the commercial models, but the Fab@Home is "open source." Anyone can download the plans at http://www.fabathome.org, which is getting about 20,000 hits a day. The site also includes construction hints, ideas for applications, notes on the history of 3-D printing and discussion groups. People are invited and encouraged to make improvements, and a sort of cult is slowly forming.

So far, Lipson says, about a dozen people have said they are building one, and he knows of three that are actually up and running -- two at the University of Washington and one in Innsbruck, Austria. Lipson's group has built several and lent a couple to other researchers.
Some recent developments:

Biologists at Rockefeller University have been using a Fab@Home to deposit slime mold cells in various arrangements to see how the distribution influences their ability to form colony organisms.

The British magazine Auto Express suggests that fabbers could be used to make auto parts, allowing individuals to customize cars in ways that were previously available only to those with large manufacturing facilities.

While the usual expectation is to make solid objects out of epoxy or other quick-hardening plastic, the Fab@Home also can be used with plaster, Play-Doh, silicone, wax (to make forms for casting), low-melting-point metals and a variety of other materials.

Cornell graduate student Dan Periard and Jennifer Yao ’08 have been loading commercial frosting into the machine to make cake decorations. It's not frivolous work, Lipson says: Because frosting dissolves in water it can provide temporary support for hollow structures and later be washed away.

A high school student in Kentucky is experimenting with a heated syringe to “fab” with chocolate.

Future fabbing machines will have to shift from one raw material to another in midstream and probably deposit material in three dimensions, not just layers, says Lipson. Research in his lab is taking early steps. Malone has built a machine that uses a rack of interchangeable cartridges to make devices out of several materials at once. So far, it has made a working battery, complete with outer case. Malone's long-range goal is to "print" a complete robot, including limbs, actuators, control circuitry and batteries.

Meanwhile, Lipson says, just as the Altair inspired tinkerers to add disk drives, keyboards and monitors and write operating systems and word processors, perhaps the Fab@Home will inspire new fabbing technology.

Note: This story has been adapted from a news release issued by Cornell University.

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